

# LEDCC605



**USER MANUAL** 

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### Maintenance

- 1. Please keep the light in dryness and avoiding use in wet place.
- 2. Using intermittently can be extended the life.
- 3. Attention to clean the fan and lens usually in order to get the ventilating effects and lighting effects better.
- 4. Please do not wipe the crust using organic menstruum for avoid to damage the product.

### Statement

The product has well capability and intact packing when leave factory. All of the user should comply with above warning item and manual, any misuse cause of the damages are not included in our guarantee, and also can not be responsible for any malfunction & problem owing to ignore the manual.

Please forgive that we will not be notice for technical change.

### **Attention Item**

- 1. For guarantee the life of product, please don't put it on the wet place and also not use it in the place over 40 degree.
- 2. Please don't lay the product on the unfixable or shakable place.
- 3. Ask for the professional to maintain the product in order to avoid the danger of get an electric shock.
- 4. Power supply should not be changed over  $\pm 10\%$  while the light is using, it will be decreased the life of lamp if the power is too high, but it will be influenced the luminosity if the power is too low.
- 5. After power off, if it is need used again, please cool down over 20 minutes.
- 6. Please look round the manual for ensure the product can be used normally.

### Product introduction

Power supply: AC115V-230, 60Hz/50Hz

Power consumption: 135W Fiting lamp: LED 50W LED

DMX-control-channels: 11 or 8, select from control board

Color: 8 colour + open + rainbow

Gobo-wheel: 7 gobo + open + rainbow

Shuttle: Flash rate: 0-10Hz

Dimmer: 0~100% mechanic dimmer Maximum PAN-movement: 180 Maximum TILT-movement: 90

Master/Slave ativated by sound at pre-programmed function.

# 11 Control Channel

Accept DMX512 control channel, detail as follow:

Channel	DMX-value	Feature		
1 PAN	0~255	180°		
2 TILT	0~255	90°		
	0~6	White		
***************************************	7~13	Yellow		
	14~20	Pink		
Company of the Compan	21~27	Green		
a a construction of the co	28~34	Red		
The second secon	35~41	Blue		
· · · · · · · · · · · · · · · · · · ·	42~48	Kelly		
and the second s	49~55	Salmon Pink		
	56~63	Dark blue		
3 Colour	64~70	White or Yellow		
wheel	71~77	Yellow or Pink		
	78~84	Pink or Green		
	85~91	Green or Red		
and the second s	92~98	Red or Blue		
	99~105	Blue or Kelly		
anno Laboratorio	106~112	Kelly or Salmon Pink		
	113~119	Salmon Pink or Dark blue		
Control of the Contro	120~127	Dark blue or White		
	128~191	Positive rainbow effect with increasing speed		
	192~255	Negative rainbow effect with increasing speed		
	0~3	Close		
4 Chattan	4~7	Open		
4 Shutter	8~215	Strobe effect with increasing speed		
	216~255	Open		
5 Dimmer	0~255	0~100% mechanic dimmer		
6 Gobo wheel	0~7	8~15 16~23 24~31		

Channel	DMX-value	Feature		
	32~39	40~47	48~55	56~63
	64~71	Gobo 7 shake, from sl	ow to fast	
	72~79	Gobo 6 shake, from sl		
	80~87	Gobo 5 shake, from sl	ow to fast	A
6 Gobo wheel	88~95	Gobo 4 shake, from sl	ow to fast	
	96~103	Gobo 3 shake, from sl	ow to fast	97900000000000000000000000000000000000
	104~111	Gobo 2 shake, from sl	ow to fast	***************************************
	112~119	Gobo 1 shake, from sl	ow to fast	
	120~127	Open	, r of	
	128~191	Positive rainbow effec	ct with increasing	ng speed
	192~255	Negative rainbow effe	ect with increas	ing speed
	0~63	Gobo rotation fixing	**************************************	
7 Gobo	64~147	Positive rotation with	increasing spee	:d
Rotation	148~231	Negative rotation with	increasing spe	ed
	232~255	Gobo bouncing		
	0~3	Reserved		
8 Prism	4~127	Positive Rotation with	increasing spe	ed
	128~251	Negative Rotation wit	h increasing spe	eed
	252~255	Stop, static prism effect		**************************************
9 Focus	0~255	Focus from far to near		·
	0~7	Reserved		
	8~15	Blackout while pan/tilt r	noving	
	16~23	Disabled blackout while	pan/tilt moving	5
	24~31	Blackout while color wh	neel moving	
	32~39	Disabled black while co	lour wheel movii	ng
	40~47	Blackout while gobo wh	eel moving	
10 Channel function	48~55	Disabled black while go	bo wheel moving	5
	56~87	Reserved		
	88~95	Blackout all moving		
	96~103	Reset pan		
	104~111	Reset tilt		
Politica in the second	112~119	Reset Colour wheel		
	120~127	Reset Gobo wheel		

Channel	DMX-value	Feature
	128~135	Gobo rotation reset
10.01	136~143	Prism reset
10 Channel function	144~151	Focus reset
rancton	152~159	All channel reset
	160~255	Reserved
	0~7	Reserved
	8~23	Program built-in 1
	24~39	Program built-in 2
	40~55	Program built-in 3
	56~71	Program built-in 4
	72~87	Program built-in 5
	88~103	Program built-in 6
	104~119	Program built-in 7
11 Program	120~135	Program built-in 8
built-in	136~151	Sound control 1
	152~167	Sound control 2
	168~183.	Sound control 3
	184~199	Sound control 4
	200~215	Sound control 5
	216~231	Sound control 6
	232~247	Sound control 7
	248~255	Sound control 8

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## **8 Control Channel**

Accept DMX512 control channel, detail as follow:

Channel	DMX-value	Feature		
1 PAN	0~255	180°		
2 TILT	0~255	90°		
	0~6	White		
	7~13	Yellow		
	14~20	Pink		
	21~27	Green		
	28~34	Red		
	35~41	Blue		
	42~48	Kelly		
	49~55	Salmon Pink		
	56~63	Dark blue		
3 Colour	64~70	White or Yellow		
wheel	71~77	Yellow or Pink		
	78~84	Pink or Green		
	85~91	Green or Red		
	92~98	Red or Blue		
	99~105	Blue or Kelly		
	106~112	Kelly or Salmon Pink		
	113~119	Salmon Pink or Dark blue		
	120~127	Dark blue or White		
	128~191	Positive rainbow effect with increasing speed		
	192~255	Negative rainbow effect with increasing speed		
	0~3	Close		
4 Charten	4~7	Open		
4 Shutter	8~215	Strobe effect with increasing speed		
	216~255	Open		
	0~7	8~15 16~23 24~31		
5 Gobo wheel	G.S.			
	32~39	40~47 48~55 56~63		

Channel	DMX-value	Feature	
	64~71	Gobo 7 shake, from slow to fast	
	72~79	Gobo 6 shake, from slow to fast	
	80~87	Gobo 5 shake, from slow to fast	
	88~95	Gobo 4 shake, from slow to fast	
FC-11-1	96~103	Gobo 3 shake, from slow to fast	
5 Gobo wheel	104~111	Gobo 2 shake, from slow to fast	
	112~119	Gobo 1 shake, from slow to fast	
	120~127	Open	
	128~191	Positive rainbow effect with increasing speed	
	192~255	Negative rainbow effect with increasing speed	
	0~63	Gobo rotation fixing	
6 Gobo	64~147	Positive rotation with increasing speed	
Rotation	148~231	Negative rotation with increasing speed	
	232~255	Gobo bouncing	
	0~3	Reserved	
7 Prism	4~127	Positive Rotation with increasing speed	
	128~251	Negative Rotation with increasing speed	
	252~255	Stop, static prism effect	
8 Focus	0~255	Focus from far to near	

### **Control Board**

#### Password channel

Service Function. Prees <MODE / ESE> at least 10 Second, press <up> <DOWN> bottons, enter the password 2323 and goes into the item.

- **2123** Adjustment for Pan
- **E128** Adjustment for Tilt
- **BIZE** Adjustment for Gobo wheel
- [128] Adjustment for Gobo Rotation
- [128] Adjustment for Color wheel
- **LIES** Adjustment for Prism
- F128 Adjustment for Focus
- duug Ajustment for Starting brightness of the lamp

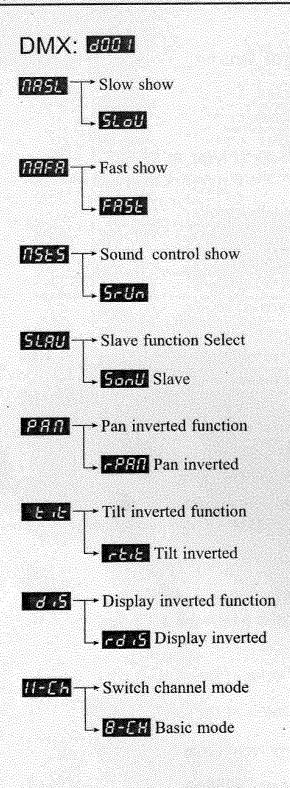
Press the <up> <DOWN> button repeatedly until you reach the desired adjustment, Press the <ENTER> button to confirmed. Confirmed. It will auto exit after 10 seconds.

#### Password channel

Service Function. Prees <MODE / ESE> at least 10 Second, press <up> <DOWN> bottons, enter the password 2322 and goes into the item.

- PIZ8 Adjustment for half a step for the motor of Pan
- E128 Adjustment for half a step for the motor of Tilt
- LIZE Adjustment for half a step for the motor of Prism
- FIZE Adjustment for half a step for the motor of Focus

Press the <up> <DOWN> button repeatedly until you reach the desired adjustment, Press the <ENTER> button to confirmed. Confirmed. It will auto exit after 10 seconds.



AESE System reset

Lollo Lode default